

Year 6 Curriculum Provision Map



Curriculum Drivers - interwoven throughout our Curriculum -

Ourselfs



Our Aspirations



Our Communities



	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Theme	Work and Welfare	Arabian Nights	Powerful Planet <i>(long unit)</i>		Fortress Plymouth <i>(long unit)</i>	
Numeracy	Knowing & Using Numbers Addition & Subtraction Properties of shape Multiplication Position/direction/movement	Division Fractions, decimals & percentages Ratio & Proportion Measurement Algebra	Knowing & Using Numbers Addition & Subtraction Properties of shape Multiplication Position/direction/movement	Division Fractions, decimals & percentages Ratio & Proportion Measurement Algebra	Revision and embedding of Year 6 Key Concepts assessed as not yet secure	
Literacy	a story in role a TV broadcast Grammar focus: expanded noun phrases, the past tense	A short story with flashbacks a biography Grammar focus: dialogue, 3 rd person and past tense, adverbials of time	a poem in free verse a persuasive argument for a debate Grammar focus: layout devices to present information a story in a genre of choice plan and rehearse a role play Grammar focus: passive and active voice, informal/formal language	a new scene to include a monologue a persuasive presentation Grammar focus: adjectives for depth and details, exclamation marks and question marks a new episode for a story an explanation text Grammar focus: cohesive devices to link paragraphs, 1 st person and past tense, causal language, adverbials of time		
Science	Animals Including Humans: Heart & circulation Diet, exercise and drugs Nutrients and water in animals	Light: How light travels Size and shape of shadows + Revision of previous content: Earth and Space	Living Things and their Habitats: Classification of plants, animals and micro-organisms Evolution and Inheritance: Fossils and changes over time Inheritance and offspring Environmental adaptation over time		Electricity: The effect of voltage on electrical components Using recognised symbols to record components in an electrical circuit	
Computing	Coding: use Scratch to code and create a platform game Connecting and Communicating: using the Internet safely through blogging on a theme	Coding: use Scratch to code an interactive resource. Communicate: create a shadow puppet stop motion animation about a story from the Arabian Nights.	Coding: code an animation based on an environmental issue. Communicate: create a quiz about animals using Kahoot! quiz writing software		Collect and Code: use digital resources to collect evidence of Plymouth over the ages. Use Scratch to code animate a significant Plymouth event.	
History	NONE	A non-European society that provides contrasts with British history - early Islamic civilization : a study of Baghdad c. AD 900	Additional curriculum study: The international 'Space Race' and the moon landings		A local history study: Defending the port of Plymouth over time (focus period: The Armada and defence from sea and air in the World Wars)	

Geography		Locational Knowledge: Application of locational skills in the regions studied Human and Physical Geography: Impact of the human and physical features of the regions studied on economic welfare	Locational Knowledge: Application of locational skills in the Middle East (Baghdad) Human and Physical Geography: Impact of the human and physical features of the region studied	Human and Physical Geography: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, the water cycle Geographical Skills and Field work: Use maps at different scales Use a range of viewpoint up to satellite Contours and slope		Geographical Skills and Field work: Plymouth Study observe, measure, record and present the human and physical features in the local area	
Art and Design		NONE	Inspiration from History: Arabian Mosaics Printing with precision Whole class mosaic piece	Sculpture: abstract sculpture to represent natural disaster		3D Mixed-media: vista of a Plymouth landmark	
Design Technology		Textiles: Fabric bags with stitched and embellishments	NONE	Electrical Systems/Key Events in History: electrically powered Moon Buggy		Mechanical Systems: a Plymouth Hoe fairground ride	
Music		Compose and transcribe: Street music and beat boxing.	Describing Music: Disney's Aladdin Arabian music.	Compose and Transcribe: Natural Disasters Compose using digital technology.		Perform and Evaluate: Music and Songs of Wartime	
Physical Education	Games/Gymnastics	Personal Fitness: Create own Boot Camp regime	Games: Invasion games	Gymnastics: Travelling in rhythm Jumping	Games: Invasion skills in competitive games	Gymnastics: Balances Rotation and rolling	Games Mini-Olympics (competitive athletics) Outdoor Ed: Residential Experience
	Dance	Street Dance (whole class)	Modern Aladdin Dance (groups)	Disaster! Disaster! (groups)		Riverside Jive Dance (groups and partners)	
Religious Education		Beliefs in Action in the World – Moral Choices (Humanism)	Symbols and Religious Expression Focus: Visual Arts (Islam) Christmas (Christianity)	Beliefs and Questions (beliefs and values) The Journey of Life and Death (Christianity/ Judaism) Easter (Christianity)		Beliefs in Action in the World (Christianity/Judaism)	
Languages Need new 5 & 6 scheme							
PSHME		Themselves: Rules and democracy	Communities: Empathy and Understanding Anti-bullying	Awareness of the Behaviour of Others: Relationships and peer-pressure	Respecting Others and E-Safety: Respect for diversity	Keeping Healthy and Safe: Personal hygiene and medicines	Local Area: Understanding a local, topical issue